

目錄 (Contents)

前言 (Foreword)	10
如何使用高爾夫規則 (How to Use the Rules of Golf)	17
一.高爾夫運動之基本原則 (規則 1-4) (Fundamentals of the Game (Rules 1-4))	19
規則 1 高爾夫運動，球員的行為及規則 (The Game, Player Conduct and the Rules)	20
1.1 高爾夫運動 (The Game of Golf)	20
1.2 球員行為的標準 (Standards of Player Conduct)	20
1.3 依規則打球 (Playing by the Rules)	21
規則2 比賽場地 (The Course)	24
2.1 比賽場地場界及界外 (Course Boundaries and Out of Bounds)	24
2.2 被定義的比賽場地之區域 (Defined Areas of the Course)	24
2.3 會妨礙打球之物體或狀況 (Objects or Conditions that Can Interfere with Play)	26
2.4 禁止打球區 (No Play Zones)	26
規則 3 競賽 (The Competition)	27
3.1 每一競賽的中心要素 (Central Elements of Every Competition)	27
3.2 比洞賽 (Match Play)	28
3.3 比桿賽 (Stroke Play)	31
規則 4 球員之裝備品 (The Player's Equipment)	35
4.1 球桿 (Clubs)	35
4.2 球 (Balls)	39
4.3 裝備品之使用 (Use of Equipment)	40
二. 打一回合與打一洞 (規則5-6) (Playing the Round and a Hole (Rules 5-6))	43
規則 5 打一回合 (Playing the Round)	44
5.1 回合之含義 (Meaning of Round)	44
5.2 各回合比賽前或比賽之間在比賽場地上練習 (Practicing on Course Before or Between Rounds)	44
5.3 回合之開始及結束 (Starting and Ending a Round)	45

5.4 在組別內打球 (Playing in Groups)	46
5.5 在回合中或中止比賽期間練習 (Practice During Round or while Play Is Stopped)	46
5.6 不合理的延誤比賽；迅速的打球速度 (Unreasonable Delay; Prompt Pace of Play)	47
5.7 中止比賽；恢復比賽 (Stopping Play; Resuming Play)	48
規則 6 打一洞 (Playing a Hole)	52
6.1 打一洞之開始 (Starting Play of a Hole)	52
6.2 從開球區打球 (Playing Ball from Teeing Area)	53
6.3 打一洞所使用的球 (Ball Used in Play of Hole)	55
6.4 在打一洞時之打球順序 (Order of Play When Playing Hole)	57
6.5 打完一洞 (Completing Play of a Hole)	60
三.比賽中之球 (規則7-11) (Playing the Ball(Rules7-11))	61
規則 7 尋找球：找到與辨認球 (Ball Search: Finding and Identifying Ball)	62
7.1 如何正當地尋找球 (How to Fairly Search for Ball)	62
7.2 如何辨認球 (How to Identify Ball)	62
7.3 撿球來辨認它 (Lifting Ball to Identify It)	63
7.4 在試圖找到或辨認球的過程中意外地移動它 (Ball Accidentally Moved in Trying to Find or Identify It)	63
規則 8 依所碰見的比賽場地現狀打球 (Course Played as It Is Found)	64
8.1 球員之行動改善了對打擊有影響之條件 (Player Actions That Improve Conditions Affecting the Stroke)	64
8.2 球員蓄意的行動改善其他實質條件，影響自己的靜止球或即將做的打擊 (Player's Deliberate Actions to Alter Other Physical Conditions to Affect the Player's Own Ball at Rest or Stroke to Be Made)	67
8.3 球員蓄意的行動改變其他實質條件，影響另一球員的靜止球或即將做的打擊 (Player's Deliberate Actions to Alter Physical Conditions to Affect Another Player's Ball at Rest or Stroke to Be Made)	68
規則 9 依球之球位所處之狀態打球；靜止球被撿起或移動 (Ball Played as It Lies; Ball at Rest Lifted or Moved)	70

9.1 依球之球位所處之狀態打球 (Ball Played as It Lies)	70
9.2 決定球是否被移動及是什麼原因造成它移動 (Deciding Whether Ball Moved and What Caused It to Move)	70
9.3 球被自然力移動 (Ball Moved by Natural Forces)	71
9.4 球被其球員撿起或移動 (Ball Lifted or Moved by Player)	72
9.5 在比洞賽，球被對手撿起或移動 (Ball Lifted or Moved by Opponent in Match Play)	73
9.6 球被局外之影響力撿起或移動 (Ball Lifted or Moved by Outside Influence)	74
9.7 球標被撿起或移動 (Ball-Marker Lifted or Moved)	74
規則 10 準備及做打擊；建言及協助；桿弟 (Preparing for and Making a Stroke; Advice and Help; Caddies)	76
10.1 做打擊 (Making a Stroke)	76
10.2 建言及其他協助 (Advice and Other Help)	78
10.3 桿弟 (Caddie)	81
規則 11 運動中之球意外地打到人、動物或物體；蓄意影響運動中之球的行動 (Ball in Motion Accidentally Hits Person, Animal or Object; Deliberate Actions to Affect Ball in Motion)	84
11.1 運動中之球意外地打到人或局外之影響力 (Ball in Motion Accidentally Hits Person or Outside Influence)	84
11.2 運動中之球被人蓄意擋轉或擋停 (Ball in Motion Deliberately Deflected or Stopped by Person)	85
11.3 蓄意地移動物體或改變對運動中之球有影響之條件 (Deliberately Moving Objects or Altering Conditions to Affect Ball in Motion)	87
四.沙坑及該洞果嶺之特定規則 (規則12-13) (Special Rules for Bunkers and the Putting Green (Rules 12-13))	88
規則 12 沙坑 (Bunkers)	89
12.1 何時球是在沙坑內 (When Ball Is in Bunker)	89
12.2 打在沙坑內的球 (Playing Ball in Bunker)	90
12.3 球在沙坑內脫困之特別規則 (Special Rules for Relief for Ball in Bunker)	91

規則 13 果嶺 (Putting Greens)	92
13.1 在果嶺上被允許或被要求的行動 (Actions Allowed or Required on Putting Greens)	92
13.2 旗桿 (The Flagstick)	95
13.3 球懸於球洞邊 (Ball Overhanging Hole)	98

五. 撿起與回復一球來比賽 (規則14) (Lifting and Returning a Ball to Play (Rule 14)) 100

規則 14 針對球的程序：標示球位，撿起及將之弄乾淨，置回在位置上，球在脫困區內拋下，從錯誤的地方打球 (Procedures for Ball: Marking, Lifting and Cleaning, Replacing on Spot, Dropping in Relief Area, Playing from Wrong Place)	101
14.1 標示，撿起及將球弄乾淨 (Marking, Lifting and Cleaning Ball)	101
14.2 將球置回位置上 (Replaced Ball on Spot)	102
14.3 球在脫困區內拋下 (Dropping Ball in Relief Area)	104
14.4 在原球脫離比賽後，球員的球何時回復進入比賽狀態 (When Player's Ball is Back in Play after Original Ball Was Out of Play)	108
14.5 更正在替代、置回、拋球或置放時之錯誤 (Correcting Mistake Made in Substituting, Replacing, Dropping or Placing Ball)	109
14.6 從上一打擊處做下一打擊 (Making Next Stroke from Where Previous Stroke Made)	110
14.7 從錯誤的地方打球 (Playing from Wrong Place)	111

六. 免罰脫困 (規則15-16) (Free Relief((Rules 15-16)) 114

規則 15 從鬆散自然物、可移動之人造物 (包括有助於或妨礙打球的球或球標) 脫困 (Relief from Loose Impediments and Movable Obstructions (including Ball or Ball-Marker Helping or Interfering with Play))	115
15.1 鬆散自然物 (Loose Impediments)	115
15.2 可移動之人造物 (Movable Obstructions)	116
15.3 球或球標有助於或妨礙打球 (Ball or Ball-Marker Helping or Interfering with Play)	119
規則 16 從比賽場地之異常狀況 (包括不可移動之人造物)、危險動物的情況、嵌埋球脫困 (Relief from Abnormal Course Conditions (Including Immovable Obstructions), Dangerous Animal Situations, Embedded Ball)	121

16.1 比賽場地之異常狀況 (包括不可移動之人造物) (Abnormal Course Conditions (Including Immovable Obstructions))	121
16.2 危險動物的情況 (Dangerous Animal Situation)	128
16.3 嵌埋球 (Embedded Ball)	129
16.4 撿球查看它是否是在允許脫困之狀況內 (Lifting Ball to See If It Lies in Condition Where Relief Allowed)	131
七.罰桿脫困 (規則17-19) (Penalty Relief (Rules 17-19))	133
規則 17 處罰區 (Penalty Area)	134
17.1 球在處罰區之選項 (Options for Ball in Penalty Area)	134
17.2 從處罰區打球後之選項 (Options after Playing Ball From Penalty Area)	138
17.3 球在處罰區內不允許依其他規則脫困 (No Relief under Other Rules for Ball in Penalty Area)	142
規則 18 桿數與距離之脫困、球遺失或在界外；暫定球 (Stroke-and-Distance Relief, Ball Lost or Out of Bounds; Provisional Ball)	143
18.1 在任何時間都允許依桿數與距離之處罰採取脫困 (Relief under Penalty of Stroke and Distance Allowed at any Time)	143
18.2 球遺失或在界外：必須採取桿數與距離之脫困 (Ball Lost or Out of Bounds: Stroke-and-Distance Relief Must Be Taken)	143
18.3 暫定球 (Provisional Ball)	145
規則 19 無法打之球 (Ball Unplayable)	149
19.1 球員在處罰區以外的任何地方都可以決定採取無法打之球的脫困 (Player May Decide to Take Unplayable Ball Relief Anywhere Except Penalty Area)	149
19.2 在一般區域或果嶺上無法打之球的脫困選項 (Relief Options for Unplayable Ball in General Area or on Putting Green)	149
19.3 在沙坑內無法打之球的脫困選項 (Relief Options for Unplayable Ball in Bunker)	151
八.在應用規則而出現爭議時，球員及委員會之程序 (規則20) (Procedures for Players and Committee When Issues Arise in Applying the Rules (Rule 20))	154

規則 20 解決回合中之規則爭議；由裁判及委員會裁決 (Resolving Rules Issues During Round; Rulings by Referee and Committee)	155
20.1 解決回合中之規則爭議 (Resolving Rules Issues During Round)	155
20.2 依規則對爭議裁決 (Rulings on Issues under the Rules)	158
20.3 規則未含蓋的情況 (Situations Not Covered by the Rules)	159
九.其他比賽形式 (規則21—24) (Other Forms of Play (Rules 21-24))	160
規則 21 個人比桿賽及比洞賽之其他比賽形式 (Other Forms of Individual Stroke Play and Match Play)	161
21.1 史特伯弗賽 (Stableford)	161
21.2 桿數最大限度賽 (Maximum Score)	164
21.3 標準桿/柏忌賽 (Par/Bogey)	165
21.4 三球比洞賽 (Three-Ball Match Play)	168
21.5 其他打高爾夫之形式 (Other Forms of Playing Golf)	168
規則 22 四人二球賽 (也稱之為交替擊打) (Foursomes (Also Known as Alternate Shot))	170
22.1 四人二球賽之概述 (Overview of Foursomes)	170
22.2 任一搭檔可以為該方行動 (Either Partner May Acts for Side)	170
22.3 一方之所有打擊必須交替為之 (Side Must Alternate in Making Strokes)	170
22.4 回合開始 (Starting the Round)	171
22.5 互為搭檔的球員可以共用球桿 (Partners May Share Clubs)	171
規則 23 四球賽 (Four-Ball)	172
23.1 四球賽之概述 (Overview of Four-Ball)	172
23.2 在四球賽之計分 (Scoring in Four-Ball)	172
23.3 何時回合開始及結束；何時洞的比賽完成 (When Round Starts and Ends; When Hole Is Completed)	174
23.4 可以由一位或二位搭檔代表該方 (One Or Both Partners May Represent the Side)	175
23.5 球員的行動影響搭檔的比賽 (Player's Actions Affecting Partner's Play)	175
23.6 一方之打球順序 (Side's Order of Play)	176

23.7 搭檔們可以共用球桿 (Partner's May Share Clubs)	176
23.8 何時處罰只施加於一位搭檔，或對二位搭檔都要施加 (When Penalty Applies to One Partner Only or Applies to Both Partners)	176
規則 24 隊際競賽 (Team Competitions)	179
24.1 隊際競賽之概述 (Overview of Team Competitions)	179
24.2 在隊際賽之競賽條件 (Terms of Team Competition)	179
24.3 隊長 (Team Captain)	179
24.4 在隊際賽允許之建言 (Advice Allowed in Team Competition)	179
十.定義 (Definitions)	181
索引 (Index)	204
其他出版品 (Other Publications)	224